**Kotlin Usages**

**Main**: starts executing code

fun main(args:Array<String>) {

}

**Variables and Values:**

- var: mutable, can be altered after initialization

- val: immutable, can not be altered after initialization.

can be put outside functions

**Strings:**

-print(“text”): prints on the same lines as your command prompt

-println(“text”) prints in A new line

-values can be printed inside (“string declaration text”)

by using println(“my text is $val”) like bash.

**Operators:**

“=” is an assignment operator (eg. x = 2).

“==” checks if two values hold the same data (eg. if(8 == 8) returns true.